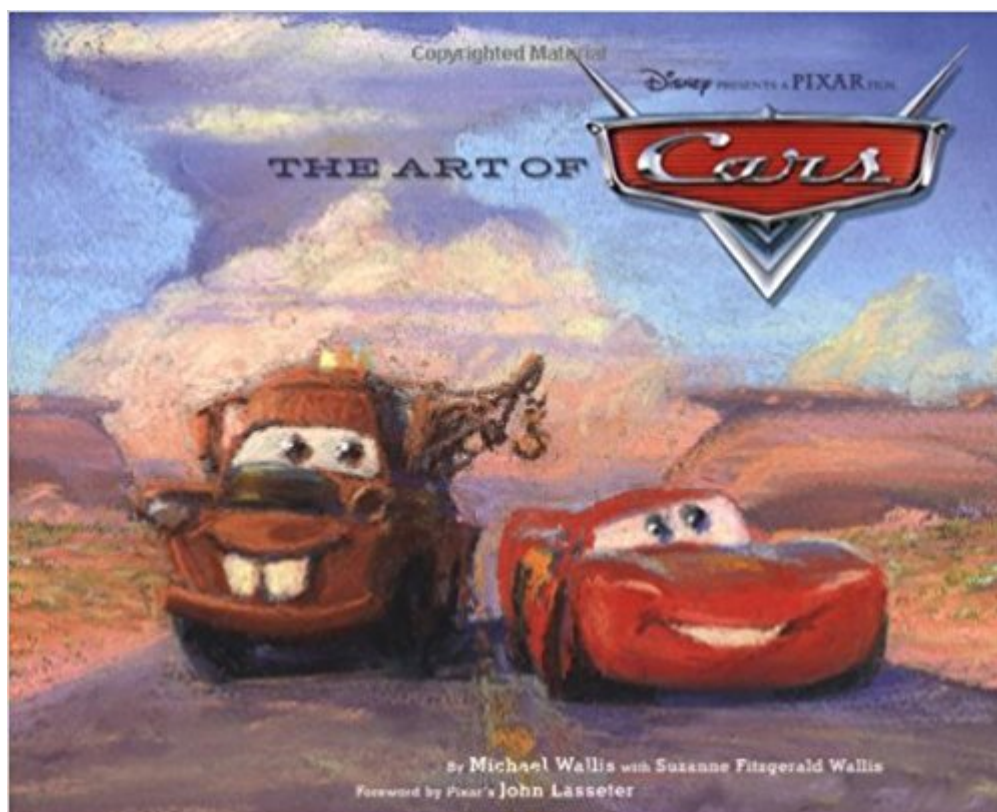


The book was found

The Art Of Cars



Synopsis

In the tradition of the smash hits Toy Story, A Bug's Life, Toy Story 2, Monsters, Inc., Finding Nemo, and The Incredibles comes the newest film from Pixar Animation Studios, Cars, the story of a race car who learns that it's not all about the fast lane. (In fact, life begins at the off-ramp.) Offering an insider's view into the artistic development of Cars, this gorgeously illustrated book celebrates the whimsical yet painstaking research that fueled Pixar's directors, production designers, and artists. Fascinating storyboards, full-color pastels, on-the-road snapshots, and hundreds of character sketches reveal the origins of Pixar's charming and clever automobile-based world. Gleaned from the team's trips to racetracks and down the famed Route 66, The Art of Cars is as colorful as its memorable story and characters, making this book the only movie tie-in for adults a spirited ride down the road of a masterful animated feature film. Cars is a Walt Disney Pictures presentation of a Pixar Animation Studios film. 2006 by Disney Enterprises, Inc./Pixar Animation Studios. All rights reserved.

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Customer Reviews

Michael Wallis is the Pulitzer Prize nominated author of six books on the Southwest and is widely considered the authority on Route 66, the Mother Road. He served as a creative consultant and voice talent for Cars. Suzanne Fitzgerald Wallis is co-author of Songdog Diary: 66 Stories from the Road and co-editor of Greetings from the Mother Road: Route 66 Postcards. She and her husband, Michael, live in Tulsa, Oklahoma. John Lasseter is a founding member and executive vice president of creative of Pixar Animation Studios. A two-time Academy Award winner, he executive produced

Monsters, Inc. , Finding Nemo , and The Incredibles , and directed Toy Story , A Bug's Life , T

From John Lasseter's foreword:It also became a journey with its own reward, one we wanted to share with you in this book. -end-With that, the book brings you onto a fantastic journey on the creative process of creating Cars, the movie close to John Lasseter's heart.The few pages of stories separating the art let you understand how research was done, what the artists learn and ideas they want to bring across to the audience.This book is filled with plenty of concept art drawings. Pixar artists draw hundreds of drawings each day but only selected ones were included into the book due to the limited number of pages. Every page is packed with art.Also included are storyboards, architectural drawings, landscape drawings, lighting studies, car decor sketches, photos from their road trips.This is a wonderful selection of drawings pulled off directly from the drawing board.(More pictures are available on my blog. Just visit my [profile](#) for the link.)

First I must say that I love Pixar animated movies. With that said, this is a great addition to your possible collection of Pixar art books or a great way to start one. It is filled with artwork used in the movie with awesome, full colored pages of the work in the movie. This completely covers the movie and shows some artwork used to create the final products in the movie and others that were never used. It is a must buy for any fan!

This is a beautiful book on the movies Cars. It has gorgeous artwork and shows the conceptual development of the characters in the movie. It's a nice addition to my little library.

I purchased this originally, because as well as being a fan of the movie, "Cars", I am an up and coming animator and am very interested in all aspects of animation. In the description it told me the book tells of how the original idea was made into a film and the steps and research taken to do so, so I bought it.I am very pleased with this book, it is wonderfully illustrated with production sketches, storyboards, landscape and building drawings and detailed character drawings. I also found the information very interesting too, not too much writing but just enough to keep it informative. It is a sturdy hard back edition so it will last far longer than a soft cover and perfect for a coffee table book. I found out a lot I didn't know about the film and I highly recommend this book for people who are interested in animation as well as fans of the film!

The Art of Cars may not be the best book from the Pixar film collection, but it absolutely provides a

lot of great concept art and insight into the creative process that is Pixar Studios. As a professional illustrator, having a library of titles which includes most of the "Art of" books is vital to keeping the mind fresh and clear of rubble. Having a large collection of books such as The Art of Cars allows me to explore the creative minds of hundreds of artists and makes it easier for me to think creatively. I would recommend this book to anyone who works as a professional story teller.

Pixar's most recent animation is fully revealed in this wonderful art book. All the research, ideas, and concepts are printed gorgeously in this book. You see how the ideas are captured on paper to guide the production teams to make one of the best animation in years. Conceptual ideas of characters from the beginning to the final rendered CGI model on screen are all there. The landscape is captured in with colorful pastel paintings. Even all the details from neon signs to the Southwest vegetation are drawn out for you to see. Everything in the book is traditional artwork techniques from pastels, blue pencil, to gray scale markers. Only a few pages have any 3D images for you to see, but in an age where everything is computerized... its really nice to see that old fashioned techniques being used. Its a quality book I highly recommend for the Pixar fan, 3D animation enthusiast, and art students.

It's the most inspiring book in my life!

wonderful. The art behind the scenes is maybe better than the movie itself.

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